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BAJORAN
FREIGHTER

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IN OPERATION: 24th C

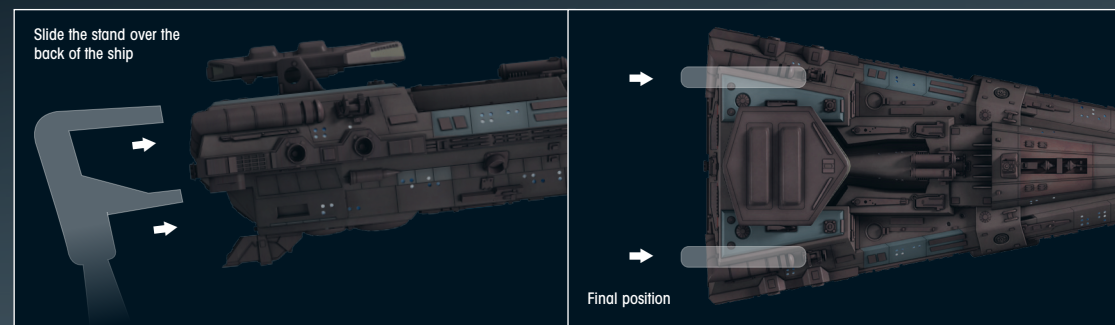
TYPE: FREIGHTER

LENGTH: 250 METERS

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Stand assembly:



BAJORAN FREIGHTER SPECIFICATION



OPERATED BY:	THE BAJORANS
CLASS:	ANTARES
TYPE:	FREIGHTER
IN OPERATION:	24th CENTURY
LENGTH:	250 METERS (APPROX.)
PROPULSION:	SUBLIGHT & WARP ENGINES
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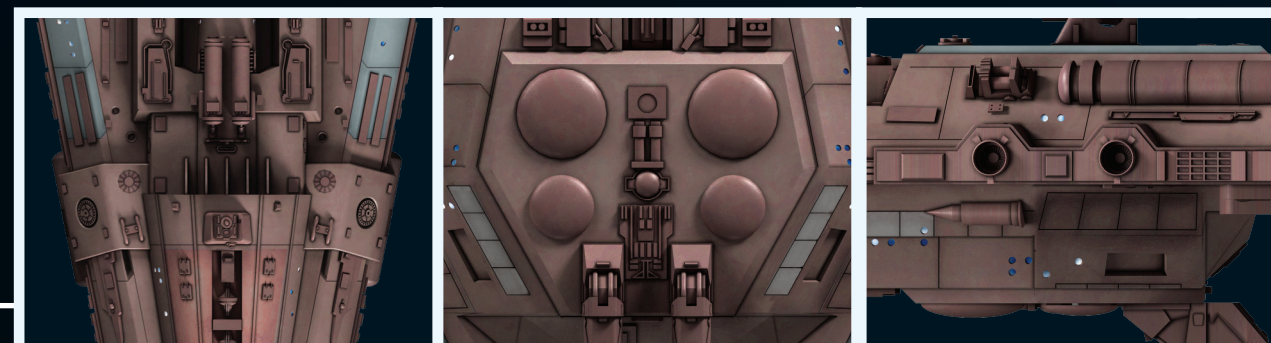
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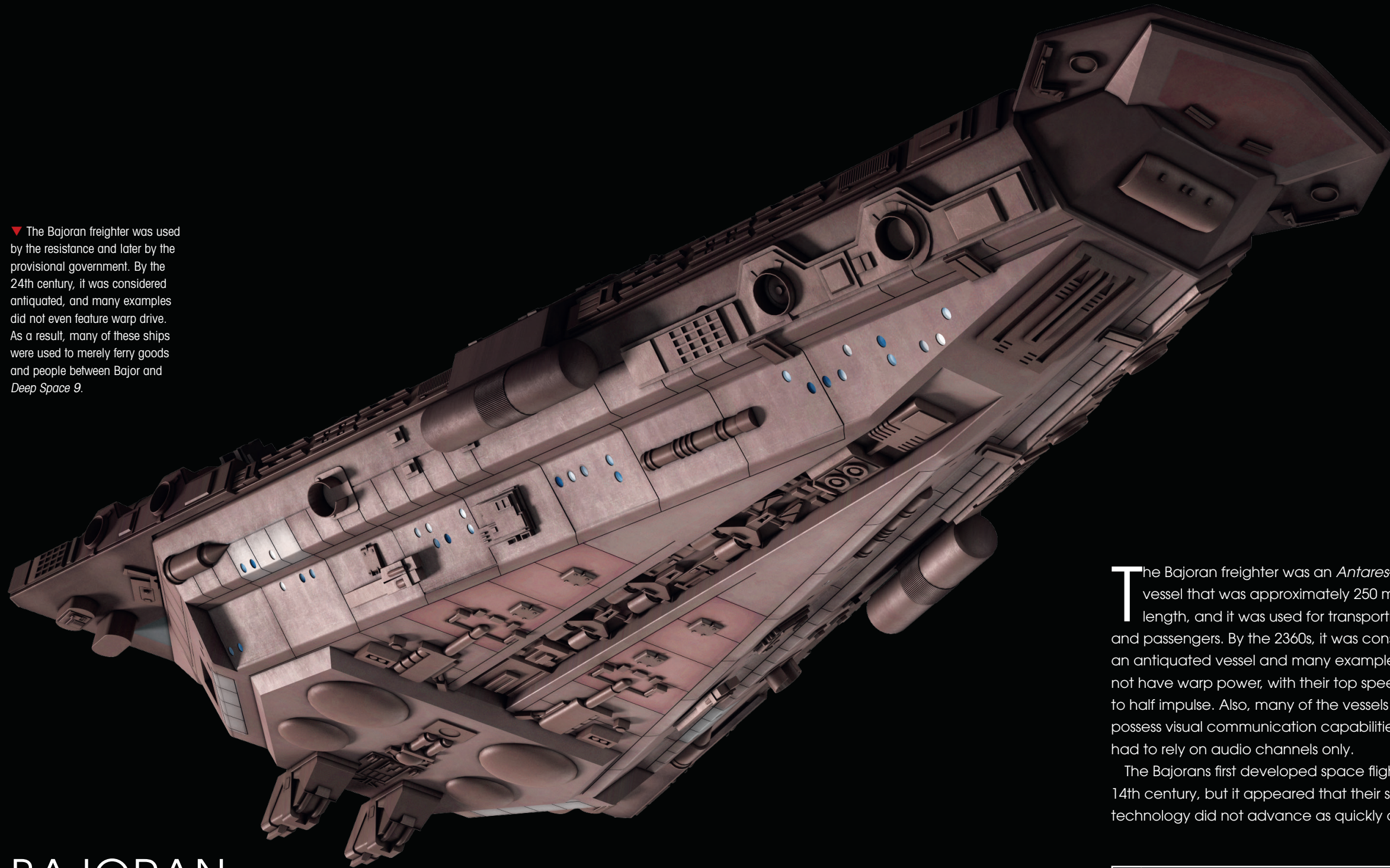
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▼ The Bajoran freighter was used by the resistance and later by the provisional government. By the 24th century, it was considered antiquated, and many examples did not even feature warp drive. As a result, many of these ships were used to merely ferry goods and people between Bajor and *Deep Space 9*.



BAJORAN FREIGHTER

This dated design of freighter was used by the Bajorans in the 24th century to transport goods and people.

The Bajoran freighter was an *Antares*-class vessel that was approximately 250 meters in length, and it was used for transporting cargo and passengers. By the 2360s, it was considered an antiquated vessel and many examples did not have warp power, with their top speed limited to half impulse. Also, many of the vessels did not possess visual communication capabilities, and had to rely on audio channels only.

The Bajorans first developed space flight in the 14th century, but it appeared that their starship technology did not advance as quickly as that

of many other species. By the 24th century their starships were obsolete compared with the vessels used by Starfleet. This was largely due to the fact that Bajor had spent decades under Cardassian occupation, and the people had suffered greatly. The advancement of their starship-building program was hardly their top priority when they were struggling to find enough to eat and survive.

RESISTANCE SHIP

Some of the freighters were used by the Bajoran resistance during the occupation. Orta, the leader of a Bajoran resistance splinter group, made use of a Bajoran freighter from his base on the third moon of Valo I. The fact that this freighter was used to transport Orta's followers on and off this moon indicated that the ship was capable of making planetary landings.

In 2368, this Bajoran freighter was used to mislead Cardassian forces into attacking what they believed was Orta's cell traveling from Valo I to Valo III. In fact, the ship was empty and was being remotely controlled from the ground, with communications handled through a subspace relay aboard the ship.

Two Cardassian warships intercepted the freighter during the journey and destroyed it, believing that they had killed Orta and his followers. In fact, the whole situation had been staged in order to prove that Admiral Kennelly had been collaborating with the Cardassians.

Even after the occupation of Bajor had ended in 2369, there were still much more urgent issues

DATA FEED

The Bajorans used several types of freighter in the 24th century, but they were all similar in size, ability and appearance.



◀ The *U.S.S. Enterprise* NCC-1701-D was ordered to escort a Bajoran freighter from the third moon of Valo I to Valo III. The freighter was used by the Bajoran resistance fighter Orta and his followers. The Cardassians tried to manipulate the situation in order to get Starfleet to find Orta and his comrades for them.



▲ A common sight at *Deep Space 9* was a Bajoran freighter attached to one of its docking arms. These ships brought supplies and people to the station several times a day.

► Several Bajoran freighters were part of the blockade that Colonel Kira set up to stop Romulan Warships from delivering weapon supplies to Derna, one of Bajor's moons.



▲ Odo searched for clues in Ibudan's quarters aboard the Bajoran freighter he arrived on, hoping to find evidence of who killed him. The room featured a bunk bed, tables, chairs and a computer terminal.

▲ The Bajoran freighter, like most Bajoran ships, was rather ungainly, and featured many systems, conduits and other paraphernalia that were stuck on top of the hull in a rather haphazard fashion. It may have been that many of these accoutrements were added later to keep the ships running, as they were so old.

to address than building new ships. Instead, the Bajorans used their ingenuity to keep the ships that they did have flying. Bajoran freighters made frequent trips between Bajor and *Deep Space 9*, bringing with them supplies and passengers from the surface of the planet. As teenagers, Jake Sisko and Nog spent many idle, but enjoyable hours watching Bajoran girls board and disembark these vessels at *Deep Space 9*.

In 2369, a Bajoran criminal named Ibudan arrived at *Deep Space 9* on a Bajoran freighter that had come from an Alderaan spaceport, suggesting that this particular vessel was warp powered. He had booked quarters on the ship that included a bunk bed and a computer terminal, which allowed him to make entries in a personal calendar. In this diary, Ibudan had noted a ship's concert and an

appointment for tennis on a holodeck, indicating that the ship had recreational facilities.

FREIGHTER ACCIDENT

In 2371, a Bajoran freighter transporting Vedek Bareil Antos and Kai Winn Adami to peace talks with the Cardassians had to make an emergency stop at *Deep Space 9*. A micro-fracture ruptured in one of its warp plasma conduits and the entire relay system exploded. Vedek Bareil was badly injured, and a radiation leak from a loose plasma coil prevented him from being beamed to the infirmary aboard *Deep Space 9*, forcing the freighter to dock before he could be treated.

The explosion was an accident, and the cause appeared to be merely the result of the ship being old and worn out. Dr. Bashir was able to

bring Bareil back from the point of death, but he later succumbed to his injuries after he insisted on helping Winn with the peace talks rather than having further treatment.

In 2375, several freighters were part of a small Bajoran fleet that set up a blockade to prevent Romulan Warbirds from delivering launch sequencers for plasma torpedoes to Derna, one of Bajor's moons. The Romulans had secretly been stockpiling weapons on the moon, and when the Bajorans found out, they were furious.

Colonel Kira organized the blockade, even though the Bajoran ships were no match for the Warbirds. At the last moment the Warbirds turned away after Admiral Ross was forced to intervene and threatened to use Starfleet forces to stop the Romulan ships from reaching the moon.

DATA FEED

Ibudan was arrested by Odo for killing a Cardassian during the occupation. He was later freed by the Bajoran provisional government, and arrived at *Deep Space 9* on a Bajoran freighter with plans for revenge against Odo. He faked his own death using a clone of himself, and did it in such a way that the evidence pointed at Odo. Fortunately, Dr. Bashir found proof of the clone aboard the freighter that exonerated Odo.



KLINGON ATTACK

It appeared that the Cardassians also used Bajoran freighters after perhaps appropriating them during the occupation. In 2372, at least one of these ships was part of a Cardassian convoy that was taking medical supplies and relief workers to Pentath III, where an outbreak of Rudellian plague had struck.

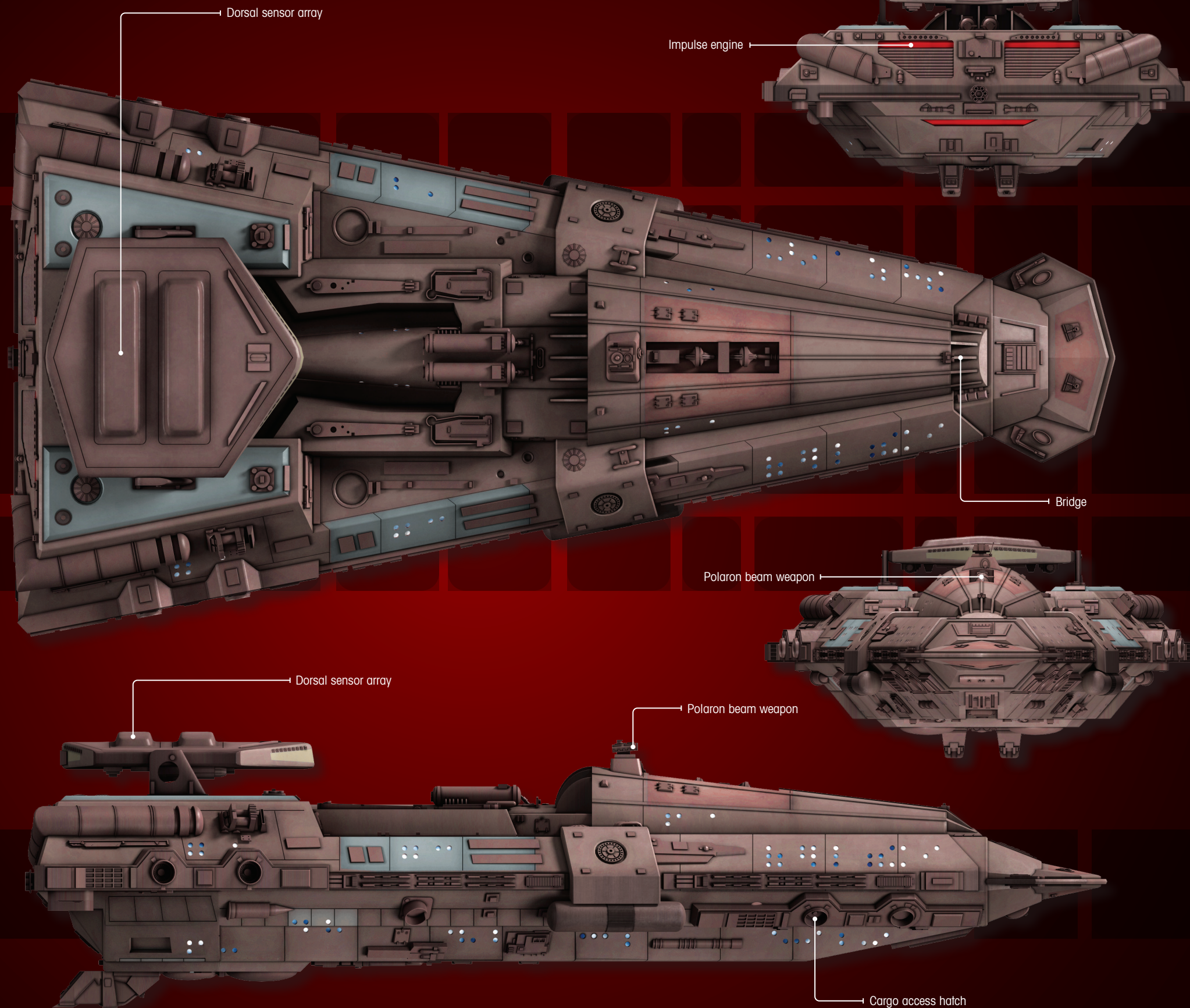
The *U.S.S. Defiant* NX-74205 was assigned to protect the convoy as this was at a time when the Cardassians and Klingons were at war. It was feared that because the Pentath system was close to Klingon territory, the convoy would be at risk.

This proved to be the case as two Klingon ships decloaked and attacked. Worf, who was in command of the *Defiant*, returned fire, but during the engagement a Klingon civilian transport ship decloaked and was inadvertently destroyed by the *Defiant*.

Later, the Klingons tried to extradite Worf for being reckless and killing the civilians who were on the ship. Fortunately, it was proved that the Klingons had staged the whole scenario in the hope of forcing the Federation to stop escorting the Cardassian convoys.



▲ Several Bajoran freighters had been co-opted by the Cardassians, and they were part of a convoy that was delivering medical supplies to one of their colonies when they were attacked by Klingon ships.

**COMMON TYPE**

Antares was a popular name for a class of ships in the *STAR TREK* universe. In addition to the Bajoran freighter, a Corvallen freighter and a Talarian ship named the *Batris* also belonged to the *Antares* class.

ARTISTIC RACE

The Bajorans did have accomplished starship engineers, but as a race they were more renowned for their achievements in art, music, architecture and philosophy.

LUNCH MEETING

Upon investigating Ibudan's quarters on the Bajoran freighter, Odo found that the Bajoran had noted a lunch appointment with Della Santina in his personal calendar file on the ship's computer. Della Santina was named for *STAR TREK: DEEP SPACE NINE* unit production manager Robert della Santina.

Bajoran freighter

The Bajoran freighter appeared in several episodes, beginning with *THE NEXT GENERATION* episode *Ensign Ro*. It was adapted by model maker Greg Jein from the *Jovis*, which in turn was a modification of the Husnock warship. Jein added a hammerhead-shaped nose segment and a hexagonal pod above the rear section to turn it into the Bajoran freighter. A CG version was created later for *THE DEEP SPACE NINE* episode *Shadows and Symbols*.



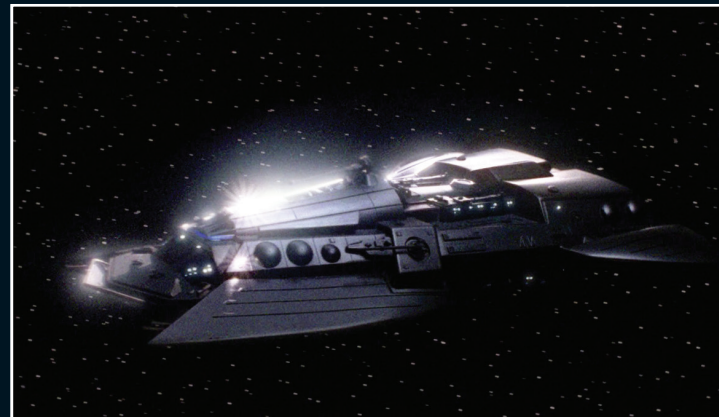
Kaelon warship

The next outing for this studio model was as the Kaelon warship in *THE NEXT GENERATION* episode *Half a Life*. The model does not appear to have been modified in any way since its last venture on to the screen as the *Jovis*, but new footage of the ship looks like it was shot. The only changes to the ship were how it was lit, as the hull color looked darker and the opening from which the weapons protruded was green instead of blue.



Husnock warship

This is where it all began. The model was created by Tony Meininger, who would go on to create many of the studio models used for *DEEP SPACE NINE* and *VOYAGER*. The model of the Husnock warship was seen in *THE NEXT GENERATION* episode *The Survivors*. It was Meininger's second contribution to the franchise, and he was only used because Greg Jein was busy working on *STAR TREK V: THE FINAL FRONTIER* and *The Hunt for Red October*.

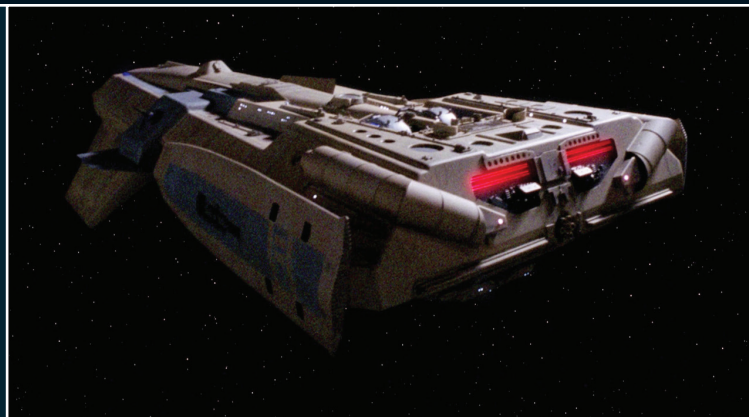


Smuggler's combat vessel

Several wing-like panels were added to the main body of the model by Jein for its appearance as an unidentified smuggler's ship in *THE NEXT GENERATION* episode *Unification, Part I*. This helped make it look quite different from its earlier screen outings, as did changing the color of the hull to a metallic dark gray. Stock footage of the model in this configuration was used to depict an Ilari warship from the *VOYAGER* episode *Warlord*.

Jovis

Greg Jein modified the Husnock warship and turned it into the *Jovis*, Kivas Fajo's Zibalian freighter seen in *THE NEXT GENERATION* episode *The Most Toys*. The wings that used to hold the weapons on the Husnock warship were cut off, and the color of the hull and the lighting was changed. Stock footage of the *Jovis* was used to depict the *Kallisko* freighter from *Silicon Avatar*, and a Valtese freighter from *The Perfect Mate*.



Ship in 'The Void'

Once a CG version of the studio model had been created for an appearance as a Bajoran freighter in the *DEEP SPACE NINE* episode *Shadows and Symbols*, it was used unchanged in two *VOYAGER* episodes. A couple of CG versions could just be seen as spectator ships lined up to watch the Antarian Trans-stellar Rally in the episode *Drive*, but it was seen much more clearly as one of the ships that escaped an anomaly in *The Void*.



THE HARDEST-WORKING MODEL IN

STAR TREK

Who says models have an easy life? The studio model used to depict the Bajoran freighter certainly didn't, and was reused numerous times.



Kantare supply ship

As if the ship had not appeared enough, it nearly made a clean sweep of all the *STAR TREK* series when the CG version appeared in a couple of *ENTERPRISE* episodes. The first time was in *Oasis* when one was used to depict a Kantare supply ship that was suitably weathered after crashing into the surface of a planet three years earlier. The second time was when the ship was used to represent an Xantoras evacuation ship in *The Breach*.



CREATING STAR TREK: DEEP SPACE NINE

The show's creators talk about their early plans for *STAR TREK: DEEP SPACE NINE*, and the elements they put in place to create drama.

▲ The *STAR TREK: DEEP SPACE NINE* main cast in an early publicity shot for the show. It was hoped that creating an interesting mix of characters with different values and putting them together on a frontier station would produce interesting drama as they tried to learn to live alongside one another.

EXECUTIVE producers Rick Berman and Michael Piller decided to build a large part of *STAR TREK: DEEP SPACE NINE*'s backstory on elements that they had already introduced in *STAR TREK: THE NEXT GENERATION*. Specifically they concentrated on the Bajorans and Cardassians, and the relationship between the races was first established in the episode *Ensign Ro*.

The series bible (a reference document for the screenwriters) explained the background situation in more detail: "A century ago, the Cardassians conquered the planet Bajor, an ancient society with a dedication to spiritual pursuits. The mysterious orbs that have arrived each century

are among the fundamental sacraments of the Bajoran religion."

In *Ensign Ro*, Bajor was occupied by the Cardassians, a situation that would change for the start of *DEEP SPACE NINE*. "Bajoran terrorism ... has been a significant problem for the Cardassians. Just before our series begins, the Cardassians have ... decided to unilaterally withdraw from Bajoran space ...

"They have not left quietly - in revenge for the years of terrorism, the Cardassians ravaged the planet, poisoned wells, scorched the ground and, striking at the heart of the Bajoran people, have desecrated the ancient monastery ...

"The Bajorans desperately need help. They have asked for membership in the Federation and have been granted preliminary acceptance. But the political situation on the planet is terribly unstable."

The Starfleet officers' mission was to spearhead the diplomatic and scientific efforts that were involved in Bajor's application for Federation membership. However, the task was not going to be easy.

"Due to the turmoil on the planet, it is deemed unsafe to create a Federation base on the surface so, at the request of the provisional government, Starfleet takes command of a recently abandoned Cardassian space station in orbit of Bajor. During the first episode, the station is towed to the Denorios Asteroid Belt near the mouth of the newly discovered wormhole. It still belongs to Bajor but is administered by Starfleet ..."

NEW VISION

After some of the backstory had been outlined, the challenge faced by Berman and Piller was how to keep the vision of *STAR TREK* true to the one created by Gene Roddenberry, while also coming up with something new and different.

One of the suggestions that was offered was *The Rifleman* in space - where a lone man would raise his son while taming the wild frontier of space. According to Piller, "Taming the wild frontier of space isn't quite what Roddenberry had in mind. We could have created a sort of a Dodge City in space, but we didn't quite go that far. Instead, we wound up with an interesting collection of characters, alien and human, who had different points of view, different moral and ethical agendas, and created the kind of conflict that we hadn't had in *THE NEXT GENERATION*. It made the basis for good dramatic storytelling each week, because that's what conflict does. And at the same time it would be true to Roddenberry's vision of humanity for the future."

After Piller and Berman had created the basic scenario, they worked on who should be the regular and recurring characters. Piller had created the character of Ro Laren for *STAR TREK: THE NEXT GENERATION*. He and Berman had been very impressed with Michelle Forbes, who played the part, and wanted to bring her on to *DEEP SPACE NINE*. The character was always intended to

► Episodes from *THE NEXT GENERATION* had established that many Bajorans lived in desperate poverty after their world had been occupied and torn apart by the Cardassians. On *DEEP SPACE NINE*, it would be the job of Starfleet officers to help the Bajorans rebuild their society, while keeping a lid on the simmering tensions between Bajor and Cardassia.

► *Deep Space 9* was the main setting for the series. It was deliberately made to be as unlike a sophisticated Starfleet installation as possible, with aging technology that would cause plenty of headaches. The Promenade would also give it a unique atmosphere, making it seem like somewhere between a free port and a flea market.

► The relationship between Benjamin Sisko and his young son Jake was intended to be one of the cornerstones of the series. It was to show Sisko dealing with the challenges of raising his son, while also running a space station that suddenly found itself becoming one of the most important and busiest locations in the sector, thanks to the discovery of a nearby wormhole.



have problems with discipline and some rough edges. The series bible said, "She is properly addressed as Lieutenant Ro since Bajorans put their family name first. (Note: she will receive a promotion from Ensign to Lieutenant on an episode of *ST: TNG* before this series begins). As a Bajoran, Ro cares passionately about her people's independence. That's why she volunteered for duty aboard the station. Sisko originally refused to accept her transfer ... he didn't want to have anything to do with someone with her undistinguished service record and reputation. But during the first episode, she proves her value to him and becomes his first officer."

The bible continues, "As noted, Ro is a woman with a troubled past; she does not trust authority and does not follow orders well. In one situation, her failure to do so apparently led to the deaths of an away team under her command. She was court-martialed and imprisoned."

RECIPE FOR TROUBLE

Ro was therefore destined to find herself in conflict with almost everybody and would have used some unconventional tactics.

The bible also stated, "She loathes the Cardassians. She was forced as a child to witness the Cardassians torture her father until he died ...

She has a reputation as a loose cannon ... a reputation she uses to her advantage whenever she can ... There is conflict at every turn between Ro and by-the-book Starfleet officers."

As it turned out Michelle Forbes decided not to take the part, and a new character, Major Kira Nerys, was created. Many of her character traits were similar to Ro's, but she was given a somewhat different backstory.

LOOSE CANNON

The bible said, "A former member of the underground, who, upon liberation of Bajor, was granted the rank of 'Major' in the newly formed provisional forces. She has been assigned as the Bajoran attaché to *DS9* ... It's very possible she was sent to *DS9* simply to get her outspoken voice out of earshot. She's aggressive, hard-edged and passionate about her people."

Piller said, "As an actress Michelle Forbes was wonderful. I created the Ensign Ro character, and I certainly loved writing for her. She was so fresh because she was one of those people that didn't get along with anybody easily, so she always had a lot to learn as a character."

"To put her in this position of authority back at Bajor, to be caught between the rules of Starfleet and the demands of her homeworld, gave us the

idea to make her a sort of fulcrum of the conflict between spiritual pursuits and humanist pursuits. When she dropped out, the dynamic changed. It required us to look at what the relationship would be between Kira, who comes from a pure Bajoran background and wants no part of another foreign power coming in and exerting its influence, and Sisko representing that power. It was not that difficult a transition."

TOO BELLIGERENT

Ironically, Kira probably got on better with Sisko than Ro would ever have done, despite early disagreements. "One of the things we talked about between seasons," said Piller, "was that she was just a little too hard, and we wanted to soften her just a little bit. At that time, people had been used to seeing women on *STAR TREK* who were caregivers, doctors, psychologists, and lovers, so Kira was a breakthrough character in that she had a strong position of authority, a role of responsibility. I think initial audiences were a bit put off by the strength and adversarial position that we gave her, and so we just softened it a bit. We didn't change her character, but we pulled her back from some of her more strident outbursts. It was nice to see her and Sisko begin to have a grudging respect for each other."

Ira Steven Behr, who had worked on the third season of *TNG*, was later asked to come on board as a writer and producer for *DEEP SPACE NINE*. He had mixed feelings when he learned that Michelle Forbes had turned down the role. "I had been told that she was a possibility for the role and I was a little concerned, to tell you the truth," said Behr. "I thought that having (Miles) O'Brien coming over was brilliant, but I was not too thrilled about having two characters from *TNG*, I thought it would have been a little too much, though I really liked the character of Ensign Ro. Little did I know that Worf was going to show up later, but at least by then the show had been on for a couple of years. But look who we got: Nana Visitor, who was my rock, who never let me down in seven years."

A WHOLE LOT OF ANGER

Kira provided all the anger needed aboard *DS9*, as a Bajoran liaison officer with a reluctance to accept Starfleet's presence or her homeworld's desire to join the Federation. She also had an ongoing hatred of the Cardassians, who had virtually destroyed Bajor during their decades-long occupation. Behr said, "Once we discovered that Kira was the angriest dog in the Galaxy - she was so angry, and so combative - could you imagine if we'd played Sisko that way as we originally



▲ Ensign Ro Laren had already been introduced on *TNG* as someone who had problems with authority, and it was felt she would make an interesting officer on *DS9*.

▲ Despite her run-ins with Captain Picard, Ro Laren had proved a popular character, but Michelle Forbes turned down the chance to reprise the role on *DEEP SPACE NINE*.

▲ The character of Major Kira was created to replace Ro Laren, and she was soon butting heads with Commander Sisko over the ideals of Starfleet he represented.

▲ Kira's resentment of Starfleet's presence at *DS9* was very evident at first, but it was not long before the writers dialed back her anger as she began to trust Sisko.

► Sisko was given a backstory that tied him into one of *STAR TREK*'s most popular villains as his ship was destroyed by the Borg at the Battle of Wolf 359. His wife was killed on board the ship during the encounter, and it left him something of a broken man.

►► Sisko had to confront some inner demons in the series pilot as he felt bitterness towards Captain Picard for his role in his wife's death as Locutus. But in the first episode, Sisko also finds a renewed sense of purpose in his work on *Deep Space 9*.



intended? It would have been a very uncomfortable thing for the audience, and for us."

Sisko was originally described in the series bible as someone who was bitter about Starfleet because of the death of his wife Jennifer at the Battle of Wolf 359, but that was never an element that the producers intended to hang on to for very long. Piller said, "He came to terms with being in this position in the pilot. Essentially the goal of the pilot was to take him from being a broken man to somebody who had a new mission in life. So I never intended, and I don't think Rick Berman did either, that Sisko would be an outlaw.

BREAKING THE RULES

"Nevertheless," he continued, "if you look at the seven years, I think he was far more of an outlaw than any other *STAR TREK* hero, and I think primarily that evolved out of both the actor's approach to the role and from some of the decisions that Ira made, perhaps reflecting his own feelings about the rules and regulations of Starfleet. Sisko broke a lot of them.

"We used to struggle and say, 'Who is Sisko? What is his role on *DEEP SPACE NINE*? What's he doing on the station?' We finally decided that other guys go out and find things, but he's the one that comes in afterwards and builds on what has been found. He was not the intrepid explorer on the team; he was the guy who was trying to



▲ ABOVE Kai Opaka identified Sisko as the prophesied Emissary of the Prophets and stated that his arrival had a deep spiritual purpose.

build a society, a culture, a community that survives and flourishes."

Piller was also happy with the way Bajoran religion took its place as a major element of the various story arcs. He said, "The idea of putting this space station near a planet that was deeply religious and spiritual gave us an immediate opportunity to explore the relationship between Gene Roddenberry's humanist vision and a very different vision. It's perfectly acceptable within

a Roddenberry universe to have a spiritual race. How does humanity of the 24th century deal with an ally who has a different spiritual foundation?"

NO DOMINION

The Dominion did not feature in any of the early proposals for *DEEP SPACE NINE*. Both Piller and Behr acknowledged that it was some time before *DEEP SPACE NINE* gained widespread audience approval, and that certain elements took a while to become established and understood. "People kept asking what the Gamma Quadrant was," said Behr. "At the start, to us it was just a place on the other side of the wormhole."

Piller went on to add, "We never really expected as much as we ultimately did to go through the wormhole and explore into the Gamma Quadrant. The wormhole was originally just meant to be a

kind of Gibraltar or Suez, the idea of building an outpost way deep in space."

The first two seasons concentrated on Starfleet's relationship with the Bajorans and the Cardassians. Only a handful of shows, such as *Battle Lines* and *Paradise*, were set in the Gamma Quadrant, but the writing staff did discuss the idea of the Dominion at an early stage, feeling that the show would need a major ongoing conflict. "That was one of the very first things we talked about," Behr said. "We got this idea for doing this three-pronged thing. I said to (writer) Robert (Hewitt Wolfe), 'Give me three villains: the brains, the warriors, and the overseers.' He came back with the Vorta and the Jem'Hadar, and I have to say that was all planned out pretty damned well."

The idea that the sinister new enemy should turn out to be Odo's people was a classic case of great minds thinking alike. Piller said, "I believed that we had exploited the hell out of the Cardassians and we'd exploited the Maquis, and we exploited the evil people down on Bajor for the first two seasons, and we'd started exploring Odo's backstory. And at the time, at least where I was sitting, we had not made any link between Odo's origins and where we might take them in the course of the series. But I remember that Ira and Robert Wolfe worked on coming up with a new villain – a new powerful villain that would create some new excitement for the series.

BRILLIANT IDEA

"I don't know the origins of why we decided to go there," continued Piller. "It might have been, 'Let's make the wormhole more active.' But I remember the document that they came in with, describing the Dominion structure and the Founders and the relationship between the Vorta and the Jem'Hadar. It was all very clearly spelled out. Then one day I said to Ira, 'I've got an idea for you. You're going to love it. What if the Founders that you talk about are shapeshifters? What if they're Odo's people?' And he said, 'We've been talking about the same thing!' So that really set the course for the next several years."

◀ When the character of Odo was created, there was no thought that he would belong to a powerful race on the other side of the wormhole. It was only as the series developed that both Piller and Behr independently came up with the idea that Odo was a Founder.

◀ The writers discussed the idea of a new enemy fairly early on, but they were not introduced until the end of the second season. Producer Ira Steven Behr wanted a three-pronged enemy that consisted of the brains, the warriors and the overseers. This is how the writers came up with the Vorta, the Jem'Hadar and the Founders that together would represent the Dominion.

ON SCREEN

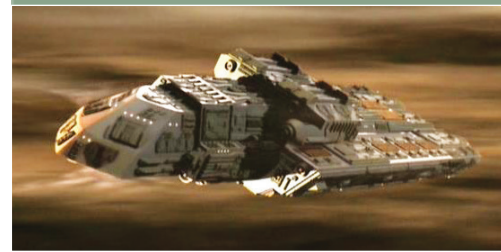


TRIVIA

Scenes of the Bajoran encampment seen in the *STAR TREK: THE NEXT GENERATION* episode *Ensign Ro* were filmed at Bronson Canyon in Los Angeles. This area was a popular location for *STAR TREK* filming and it appeared in many productions. These included *THE ORIGINAL SERIES* episodes *This Side of Paradise* and *Bread and Circuses*, as well as *THE NEXT GENERATION* episodes *Darmok*, *The Inner Light*, *Attached* and *Homeward*.



STAR TREK: THE NEXT GENERATION writer and consultant Naren Shankar suggested that the Bajoran freighter be designated as an *Antares*-class ship in honor of the *Antares*-type ship mentioned in *THE ORIGINAL SERIES* episode *Charlie X*. Kasidy Yates' freighter ship, the *SS Khosa* [pictured below], was also referred to as an *Antares*-class cruiser.



While investigating Ibudan's death, Odo reviews his schedule on a computer terminal aboard his freighter that contains a popular *STAR TREK* in-joke. It shows that he traveled from Alderaan – the planet destroyed by the Death Star in *Star Wars IV: A New Hope*.

- FIRST APPEARANCE: ENSIGN RO (TNG)
- TV APPEARANCES: STAR TREK: THE NEXT GENERATION, STAR TREK: DEEP SPACE NINE
- DESIGNED BY: Greg Jein

KEY APPEARANCES

STAR TREK: THE NEXT GENERATION *Ensign Ro*

Ensign Ro is assigned to the *Enterprise-D* in order to track down Orta, a Bajoran terrorist leader. When they find him, he claims not to be responsible for a recent attack on a Federation colony. Captain Picard is inclined to believe him, as the Bajoran freighters Orta and his followers use don't even have warp capability, let alone the means to stage an attack. Picard and Ro therefore hatch a plan that exposes the Cardassians as being behind the attack on the colony in order to get Starfleet to flush out the whereabouts of Orta.

STAR TREK: DEEP SPACE NINE *A Man Alone*

After arriving on *Deep Space 9*, Ibudan, a Bajoran murderer recently released from prison, tangles with Odo. Later, Ibudan is found murdered in a holosuite, and the evidence points to the security chief as the guilty party. Soon an angry mob comes looking for justice and Commander Sisko is forced to relieve Odo of duty. Meanwhile, Dr. Bashir finds the remains of a biological sample in Ibudan's quarters aboard the Bajoran freighter he arrived on. He decides to grow the sample in a culture dish and the results may prove Odo's innocence.

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